

#DigInventors Challenge 2026 – Primary School Edition - Rules

The Challenge is run by the Digital Health & Care Innovation Centre (“DHI”), which is hosted by the University of Strathclyde in Glasgow. Any personal data you provide to us on an application to the Challenge will only be used in accordance with the associated privacy notice.

Please ensure that you have read all these Rules carefully before submitting an application to the Challenge.

In submitting an application to the Challenge, entrants accept the Rules in their entirety, and failure to comply with any or all of these Rules may result in the disqualification of individual entrants, teams or entries.

General conditions:

- Applications can be made by an individual, pair or team (maximum of 4 students per team)
- Each application must nominate a Scottish Primary School that they represent
- Each application must nominate a Primary School Teacher, who will act as the team’s mentor during the Challenge process
- Parents of team members are not eligible to be mentors in the challenge
- Each application is invited to submit digitally based ideas (for example, a product, service, game, app or other digital format) that address children’s issues associated with health and wellbeing (both mental and physical)
- Entries must be submitted online via the #DigInventors website application form

Deadlines and judging of applications:

- Applications should be either a voice-over PowerPoint presentation or a video presentation
- Voice-over PowerPoint presentations or video presentations should be prepared by each team of no more than five minutes in duration, demonstrating how your team’s idea will work in practice
- Diagrammatic Representations: A Maximum of 4 diagrams per presentation. These drawings may help the judges understand how your team’s digital idea would work in practice
- The video may be taken on a handheld mobile recording device, or better. The video should be an overview of your idea, presented by one or more team members
 - Your video must be uploaded as an unlisted YouTube video.

- The time limit for videos is 5 minutes maximum. Any video content beyond 5s minutes will not be viewed.
 - Full instructions on how to upload your video are available in the Word document template
- Teams may withdraw entries from the competition by notification via email from the team's mentor sent to info@digiinventors.com
- The online application process will open at 0900 on Monday, 05 January 2026
- The deadline for submissions is 1700 on Friday, 27 February 2026
- As this is a digital competition, all entries must be submitted online. No postal entries shall be accepted
- The filename of online entries must be the title of the entry, and it must be either a .PPT,.MP4, or YouTube Link.
- Submissions cannot be returned so please ensure that you retain at least one copy of your entry
- Amendments and/or substitutions cannot be made to entries after they have been submitted
- Acceptance of entries shall be confirmed by email from the #DigiInventors Challenge upon receipt of your confirmed entry
- Our judging panel will review all applications in accordance with our judging criteria and pick a winning team and runners for each stage

Eligibility:

- Entries must be entirely the work of the team, and by submitting your entry, each member of the team confirms that the work is their own. Any evidence to the contrary will result in immediate disqualification
- Entries must never have been published on any website, blog or online forum, nor have won or been placed (i.e. in 2nd, 3rd runner up, etc.) in any other competition
- If your entry has been longlisted or shortlisted in other competitions and provided it has not won a prize or been published, then it is eligible for the Challenge
- Simultaneous submissions are allowed but will become ineligible should they win a prize or be published by a different competition prior to the prize-giving date of the Challenge. Any change in these circumstances must be advised to the DHL as soon as the team becomes aware.

Fees:

There will be no charge for entering the competition.

Results:

- All applications will be reviewed and mentors will be notified on whether their submissions have been shortlisted as a winner or runner-up

- All applicants will receive a digital certificate for submitting their ideas
 - These will be in the form of a self complete PDF form that can be completed and distributed by mentors
- Any intellectual property developed for each entry remains with the individual generating such intellectual property, however the Challenge will have the unrestricted right to publish the winning entry on its website (as well as the other shortlisted entries)

Judging:

- The judges' decision is final, and no individual correspondence can be entered into between judges and applicants
- Judges are unable to comment on individual entries
- Judging is fair and unbiased
- The Digital Health & Care Innovation Centre reserves the right to change the panel of judges without notice

Prizes:

The #DigInventors Challenge, Primary School Edition 2026, will award the following prizes.

All winners will receive a:

- #DigInventors Challenge goodie bag
- #DigInventors Challenge digital certificate
 - These will be in the form of a self-completion PDF form
- #DigInventors Challenge Trophy/ Medal
- An additional tech prize (TBC)

All runners-up will receive a:

- #DigInventors Challenge goodie bag
- #DigInventors Challenge digital certificate
 - These will be in the form of a self-completion PDF form
- #DigInventors Challenge Medal

The Digital Health & Care Innovation Centre reserves the right to amend these rules as deemed necessary. Any changes to the rules will be posted on the #DigInventors Challenge website.

**SUBMISSION OF ENTRY IMPLIES ACCEPTANCE OF ALL THE RULES,
FAILURE TO COMPLY WITH THE RULES MAY RESULT IN DISQUALIFICATION**